

KNOW WHERE TO GO

Objective

Students will think about place their family can meet in case of an emergency. They will also draw a map of their home in case they have to escape due to fire.

Purpose of Activity

Define, Apply Skills, Identify Details

Cognitive Level

Extended Thinking, Skills and Concepts

Class Time

20-30 minutes

Procedure

Have students complete the three sections of this activity and then discuss with classmates the similarities or differences in their meeting spots and maps.

Pick a meeting spot

Where will you meet up with your family if you have to get out of your house quickly? Where will you meet if your neighborhood is being evacuated and you're not at home?

Draw a map

Put a Δ to show your home. Put an O to show your school. Mark your out-of-neighborhood meeting spot with an X and label it.

In your neighborhood:

(such as neighbor's house or big tree)

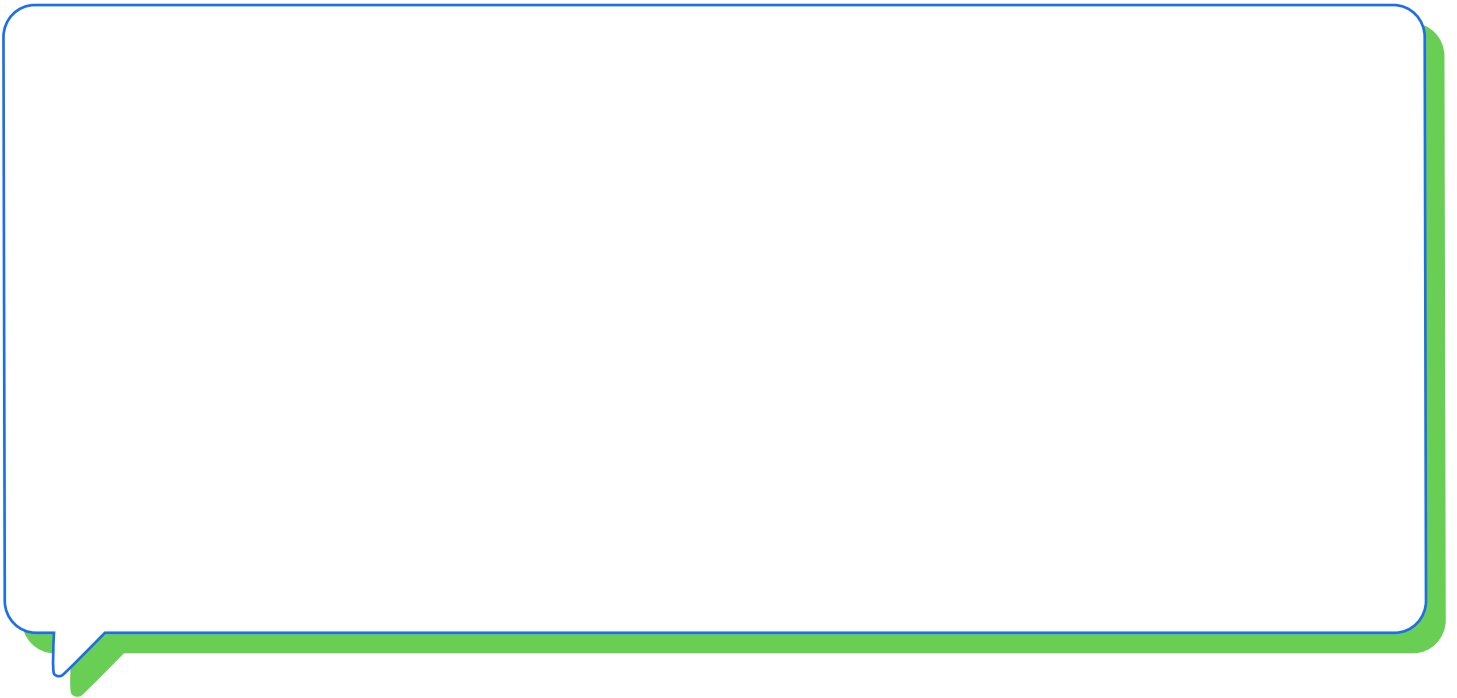
Out of your neighborhood:

(such as the library or house of worship)

KNOW WHERE TO GO *(cont.)*

Know the exits

Do you know two ways out of every room in your house in case of a fire? Draw a floor plan of your bedroom in the space below and circle the two ways to get out. Hint: one may not be a door.



Critical Thinking Questions

Why is it important to find a meeting spot outside the home?

It is important to find an outside meeting spot in case of something like a fire. The family needs to escape the home first and then know where they can go to meet up.

Why is it important to stay low when escaping a house fire?

Smoke rises to the ceiling in a house fire. By staying low, you are more likely to have breathable air as you make your way out of the house.